

Automated reasoning for verification: recent results and current challenges¹

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¹Partly joint work with Mnacho Echenim

Motivation and state of the art

Rewrite-based \mathcal{T} -satisfiability: modularity of termination

Generalization from \mathcal{T} -satisfiability to \mathcal{T} -decision

Experiments in \mathcal{T} -satisfiability

Discussion

Verification problems

A variety of verification problems:

- ▶ Microprocessor verification
- ▶ Program verification: proving a program correct
- ▶ Program analysis: proving a program free of certain bugs
- ▶ Hybrid or reactive systems: to be proved safe or deadlock-free

Reasoning-based verification systems

- ▶ HW/SW Model checkers,
- ▶ Program analyzers,
- ▶ Proof assistants,
- ▶ Interactive theorem provers,
- ▶ ...

Common architecture:

- ▶ *Front-end*: interface and problem modelling
- ▶ *Back-end reasoner*: problem solving

Our focus: the **back-end reasoner**

Problems for the back-end reasoner

- ▶ **\mathcal{T} -decision problem:** to decide validity of a ground formula modulo a background theory \mathcal{T}
- ▶ **Objective:** \mathcal{T} -decision procedure
- ▶ **Desiderata:**
 - ▶ *Efficient* (it's only a sub-task of the verification task)
 - ▶ *Scalable* (practical problems are huge: 1MB for one formula)
 - ▶ *Proof-producing* (so that the proof can be checked)
 - ▶ *Model-producing* (a model is a counter-example: bug finding)
 - ▶ *Expressive* (propositional logic not enough: equality, arithmetic, data structures)
- ▶ Reasoning in **combinations of theories** is crucial

Theories

- ▶ Linear arithmetic on the integers, on the reals
- ▶ Theories of data structures, e.g.:
 - ▶ Lists
 - ▶ Arrays (e.g., to model registers in microprocessors)
 - ▶ Functions
 - ▶ Sets
 - ▶ Records
 - ▶ Bitvectors

Very common theories in verification problems.

Example: The theory of lists

Without nil:

$$\forall x, y. \text{car}(\text{cons}(x, y)) \simeq x \quad (1)$$

$$\forall x, y. \text{cdr}(\text{cons}(x, y)) \simeq y \quad (2)$$

$$\forall y. \text{cons}(\text{car}(y), \text{cdr}(y)) \simeq y \quad (3)$$

With nil: replace (3) by

$$\forall y. y \neq \text{nil} \supset \text{cons}(\text{car}(y), \text{cdr}(y)) \simeq y$$

$$\forall x, y. \text{cons}(x, y) \neq \text{nil}$$

$$\text{car}(\text{nil}) \simeq \text{nil}$$

$$\text{cdr}(\text{nil}) \simeq \text{nil}$$

Example: The theory of records

Sort $\text{REC}(id_1 : T_1, \dots, id_n : T_n)$

$$\forall x, v. \quad \text{rselect}_i(\text{rstore}_i(x, v)) \simeq v \quad 1 \leq i \leq n$$

$$\forall x, v. \quad \text{rselect}_j(\text{rstore}_i(x, v)) \simeq \text{rselect}_j(x) \quad 1 \leq i \neq j \leq n$$

$$\forall x, y. \quad (\bigwedge_{i=1}^n \text{rselect}_i(x) \simeq \text{rselect}_i(y) \supset x \simeq y)$$

where x and y have sort REC and v has sort T_i .

The third axiom is the *extensionality* axiom.

Examples of problems

- ▶ $x \leq y \wedge y \leq x + \text{car}(\text{cons}(0, x)) \wedge P(h(x) - h(y)) \wedge \neg P(0)$
- ▶ $\text{store}(v, i, e)[k] \simeq x \wedge v[k] \simeq f \wedge (x \leq e \vee x \leq f)$
- ▶ $i_1 \neq i_2 \supset$
 $\text{store}(\text{store}(a, i_1, e_1), i_2, e_2) \simeq \text{store}(\text{store}(a, i_2, e_2), i_1, e_1)$

Tiny examples that can be done by hand

Reasoning refutationally

- ▶ Deciding \mathcal{T} -validity of φ by deciding \mathcal{T} -unsatisfiability of $\neg\varphi$
- ▶ *\mathcal{T} -satisfiability procedure*: sets of ground unit clauses
- ▶ *\mathcal{T} -decision procedure*: sets of ground clauses

Current approaches

- ▶ “Little” engines of proof (SMT-solvers with \mathcal{T} built-in):
 - ▶ Eager approach
 - ▶ Lazy/Hybrid approach
- ▶ “Big” engines of proof (FOL+= provers with \mathcal{T} as input):
 - ▶ Hierarchic approach
 - ▶ Direct approach

Eager approach

- ▶ *Idea*: reduce to SAT and apply SAT-solver

[Bryant, Velev 2001] [Bryant, Lahiri, Seshia 2002] [Meir, Strichman 2005]

- ▶ *Advantage*: efficiency of SAT-solvers (e.g., DPLL-based)

[Davis, Putnam, Logemann, Loveland 1962] [Zhang: SATO 1997] [Malik et al.: Chaff 2001]

- ▶ *Open problems*:

- ▶ Growth of the formula: even $O(n^2)$ reduction not good enough
- ▶ Proof generation?
- ▶ Model generation?
- ▶ No reasoning with quantified variables

Systems: UCLID, Alloy

Lazy/hybrid approach

- ▶ *Idea*: integration of SAT-solver and \mathcal{T} -solver

[Barrett, Dill, Stump 2002] [de Moura, Rueß, Sorea 2002]

- ▶ Congruence closure algorithm for equality
- ▶ Nelson-Oppen scheme to combine \mathcal{T} -sat procedures

[Shostak 1978] [Nelson, Oppen 1979] [Downey, Sethi, Tarjan 1980] [Nelson, Oppen 1980]

- ▶ *Advantages*: efficient SAT-solvers, *built-in* theories
- ▶ *Open problems*:
 - ▶ Difficult balance of SAT-reasoning and \mathcal{T} -reasoning
 - ▶ Ad hoc combination of theories
 - ▶ Proof and model generation?
 - ▶ No reasoning with quantified variables (only heuristics)

Systems: Simplify; CVC, CVCLite, CVC3; ICS, Simplics, Yices; ZAP; Ario; MathSAT; Barcelogic

Hierarchic approach

- ▶ *Idea*: combination of theories as extension of theories, total/partial functions [Ganzinger, Sofronie, Waldmann 2006]
- ▶ *Advantages*: native quantifier reasoning, locality (only certain instances needed),
- ▶ *Disadvantages or open problems*:
 - ▶ Need to change semantics (“undefined” values)
 - ▶ Need to change inference system, new completeness proof
 - ▶ Need to change/redo implementation
 - ▶ Model generation?

Systems: SPASS+ \mathcal{T} (only in part)

Direct approach

- ▶ *Idea*: if inference system \mathcal{I} *terminates* on \mathcal{T} -sat problems, a fair \mathcal{I} -strategy is *decision procedure* for \mathcal{T} -sat

[Armando, Ranise, Rusinowitch 2003]

Early forerunner: Knuth-Bendix completion for ground equality [Lankford 1975]

- ▶ *Advantages*:
 - ▶ No need of new ad hoc proofs (\mathcal{I} is sound and complete)
 - ▶ Combination of theories: give union of presentations as input
 - ▶ No implementation effort: take prover “off the shelf”
 - ▶ Proof generation: already there by default
 - ▶ Native quantifier reasoning

Issues with the direct approach

1. Combination of theories: give general *modularity* result to avoid having to prove termination for each combination
2. Generalize from \mathcal{T} -satisfiability to \mathcal{T} -decision problems
3. Handle theories such as arithmetic or bitvectors that do not lend themselves to deduction
4. Experimental evidence of *efficiency* and *scalability*
5. *Model generation*: final \mathcal{T} -sat set as starting point

Topics 1, 2, 3, 4: this talk

Topic 5: future work

What kind of theorem prover?

First-order logic with equality

\mathcal{SP} inference system: rewrite-based

- ▶ *Simplification by equations*: normalize clauses
- ▶ *Superposition/Paramodulation*: generate clauses

Complete simplification ordering (CSO) \succ on terms, literals and clauses: \mathcal{SP}_\succ

(Fair) \mathcal{SP}_\succ -strategy: \mathcal{SP}_\succ + (fair) search plan

A few preliminaries

Good ordering: $t \succ c$ for all compound terms t and constants c

$depth(t) = 0$ if t is a constant or variable

$depth(t) = 1 + \max\{depth(t_i) : 1 \leq i \leq n\}$ otherwise

$depth(l \bowtie r) = depth(l) + depth(r)$

A positive literal is *flat* if its depth is 0 or 1

A negative literal is *flat* if its depth is 0

A literal is *strictly flat* if its depth is 0

A clause is *flat* (*strictly flat*) if all its literals are

Flattening

Input: finite set of ground Σ -clauses S

Output: finite set of ground Σ' -clauses $S_1 \uplus S_2$

- ▶ Σ' is Σ + finitely many additional constants
- ▶ S_1 : unit flat clauses
- ▶ S_2 : strictly flat clauses
- ▶ $\mathcal{T} \cup S$ and $\mathcal{T} \cup S_1 \cup S_2$ equisatisfiable

\mathcal{T} -satisfiability problem: $S_2 = \emptyset$

Example

$$S = \{f(a) \neq f(b) \vee f(a) \neq f(c)\}$$

$$S_1 = \{f(a) \simeq a', f(b) \simeq b', f(c) \simeq c'\}$$

$$S_2 = \{a' \neq b' \vee a' \neq c'\}$$

where a', b', c' are fresh constants

Rewrite-based \mathcal{T} -satisfiability procedures for

- ▶ Lists
 - ▶ *non-empty possibly cyclic*
 - ▶ *possibly empty possibly cyclic*
- ▶ *Arrays, sets and records* with or without extensionality
- ▶ Fragments of linear arithmetic:
 - ▶ *integer offsets*
 - ▶ *integer offsets modulo*
- ▶ *Recursive data structures* with one constructor and k selectors:
 - ▶ $k = 1$: integer offsets (*pred* and *succ*)
 - ▶ $k = 2$: non-empty acyclic lists (*cons*, *car* and *cdr*)

Modularity of termination for combination of theories

Modularity of termination:

if SP_{\succ} -strategy decides \mathcal{T}_i -sat problems then it decides \mathcal{T} -sat problems for $\mathcal{T} = \bigcup_{i=1}^n \mathcal{T}_i$

Standard hypothesis:

the \mathcal{T}_i do not share function symbols (shared constants allowed)

Variable-inactivity

Clause C *variable-inactive*: no maximal literal in C is equation $t \simeq x$ where $x \notin \text{Var}(t)$

Set of clauses *variable-inactive*: all its clauses are

\mathcal{T} *variable-inactive*: the limit $S_\infty = \bigcup_{j \geq 0} \bigcap_{i \geq j} S_i$ of a fair derivation from $\mathcal{T} \cup S$ is variable-inactive

Examples

$$C_1 = \text{car}(\text{cons}(x, y)) \simeq x$$

$$C_2 = z \simeq w \vee \text{select}(\text{store}(x, z, v), w) \simeq \text{select}(x, w)$$

$$C_3 = \bigvee_{1 \leq j < k \leq n} (x_j \simeq x_k)$$

C_1 variable-inactive

C_2 variable-inactive

C_3 not variable-inactive

The modularity theorem

Theorem: if

- ▶ \mathcal{T}_i , $1 \leq i \leq n$, variable-inactive
- ▶ fair \mathcal{SP}_{\succ} -strategy is \mathcal{T}_i -sat procedure, $1 \leq i \leq n$,

then it is a \mathcal{T} -satisfiability procedure.

Intuition:

- ▶ No shared function symbol: no paramodulation from compound terms across theories
- ▶ Variable-inactivity: no paramodulation from variables across theories, since for $t \simeq x$ where $x \in \text{Var}(t)$ it is $t \succ x$

All above mentioned theories satisfy the hypotheses of the theorem.

[Armando, Bonacina, Ranise, Schulz 2005]

From \mathcal{T} -satisfiability to \mathcal{T} -decision

Key observation: inferences between variable-inactive and strictly flat clauses: only paramodulations from constants into constants

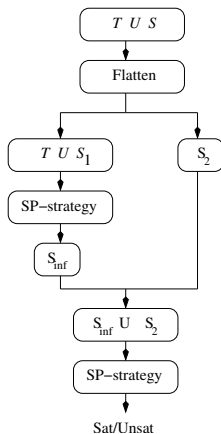
Theorem: if

- ▶ \mathcal{T} is variable inactive
- ▶ $\mathcal{SP}_{\mathcal{T}}$ -strategy is \mathcal{T} -sat procedure

then it is also \mathcal{T} -decision procedure

[Bonacina, Echenim 2007]

A “pure” approach based on variable-inactivity



Another approach: \mathcal{T} -decision by decomposition

▶ **Problem:**

- ▶ FOL+= provers are not as efficient as SAT-solvers on the Boolean part
- ▶ Integration of FOL+= prover as \mathcal{T} -procedure and SAT-solver: either not tight or too complicated

▶ **Solution:**

- ▶ decompose \mathcal{T} -decision problem
- ▶ solve it *by stages*, by pipe-lining FOL+= prover and SMT-solver

Preliminaries

Decomposition: e.g., flattening, where S is decomposed into S_1 and S_2 ; it suffices that S_1 be made of *flat unit clauses*

\mathcal{T} -compatibility: S is \mathcal{T} -compatible with A if A entails every clause generated from premise in S and premise in \mathcal{T}

Instance of \mathcal{T} -compatibility: S is \mathcal{T} -compatible with \bar{S} where $S_\infty = \mathcal{T} \cup \bar{S}$ is the limit generated by the inference system from $\mathcal{T} \cup S$

\mathcal{T} -stability: ensures that \mathcal{T} -compatibility is preserved by all inferences in the inference system

\mathcal{T} -decision by stages: the theorem

Theorem: under \mathcal{T} -stability, if A and A' are sets of clauses such that

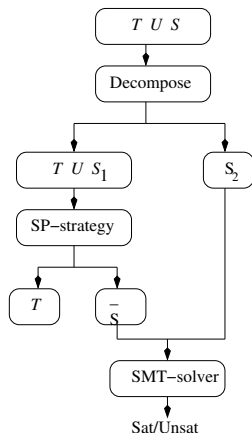
- ▶ $\mathcal{T} \cup S_1 \models A$
- ▶ $\mathcal{T} \cup S_2 \models A'$
- ▶ S_1 is \mathcal{T} -compatible with A
- ▶ S_2 is \mathcal{T} -compatible with A'

then $\mathcal{T} \cup S_1 \cup S_2$ and $A \cup A'$ are equisatisfiable.

Instance of the theorem: $A \leftarrow \bar{S}$ and $A' \leftarrow S_2$ where $S_\infty = \mathcal{T} \cup \bar{S}$ is the limit generated by the inference system from $\mathcal{T} \cup S_1$

[Bonacina, Echenim 2007]

\mathcal{T} -decision by stages: the scheme



Handling arithmetic

How about theories such as arithmetic or bitvectors that do not lend themselves to deduction?

This part of the problem can be left into S_2 and passed on directly to the SMT-solver.

SMT-solvers typically features very fast implementation of the *simplex algorithm* for linear arithmetic.

Experimental setting

- ▶ Three systems:
 - ▶ The E theorem prover: E 0.82 [Schulz 2002]
 - ▶ CVC 1.0a [Stump, Barrett and Dill 2002]
 - ▶ CVC Lite 1.1.0 [Barrett and Berezin 2004]
- ▶ Generator of pseudo-random instances of synthetic benchmarks
- ▶ 3.00GHz 512MB RAM Pentium 4 PC: max 150 sec and 256 MB per run
- ▶ **Folklore**: systems with built-in theories are out of reach for prover with presentation as input ...

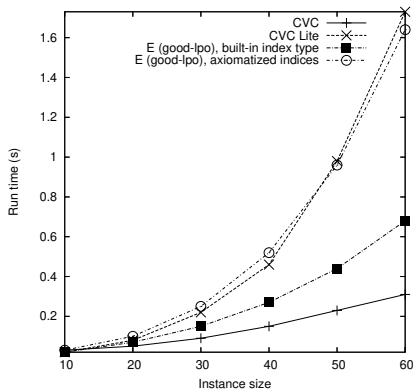
Synthetic benchmarks

- ▶ $\text{STORECOMM}(n)$, $\text{SWAP}(n)$, $\text{STOREINV}(n)$: arrays with extensionality
- ▶ $\text{IOS}(n)$: arrays and integer offsets
- ▶ $\text{QUEUE}(n)$: records, arrays, integer offsets
- ▶ $\text{CIRCULAR_QUEUE}(n, k)$: records, arrays, integer offsets mod k

$\text{STORECOMM}(n)$, $\text{SWAP}(n)$, $\text{STOREINV}(n)$: both valid and invalid instances

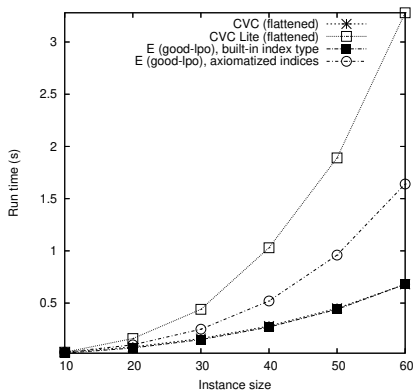
Parameter n : test *scalability*

Performances on valid STORECOMM(n) instances



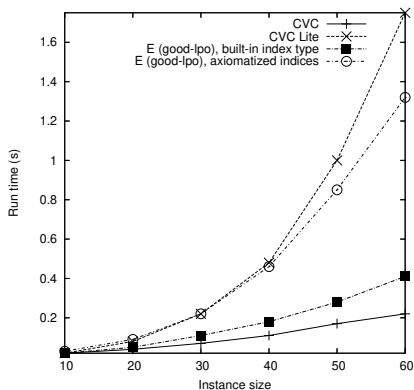
Native input: CVC wins but E better than CVC Lite

Performances on valid STORECOMM(n) instances



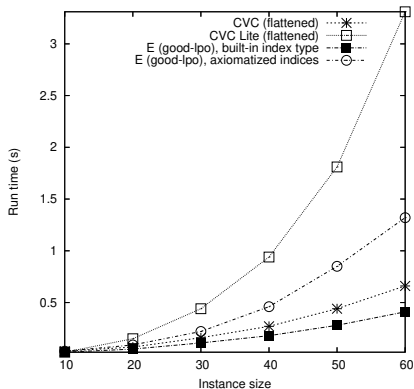
Flat input: E matches CVC

Performances on invalid STORECOMM(n) instances



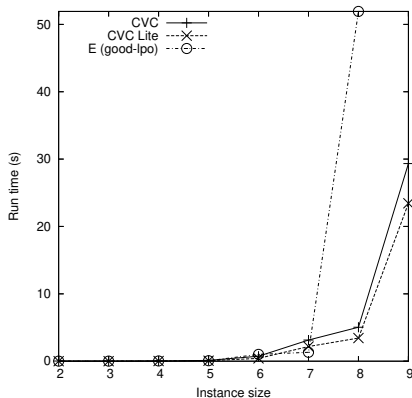
Native input: prover conceived for unsat handles sat even better

Performances on invalid STORECOMM(n) instances



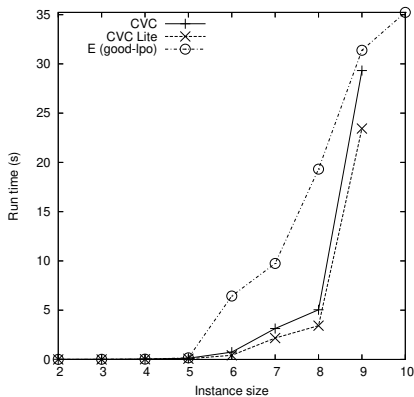
Flat input: E surpasses CVC

Performances on valid SWAP(n) instances



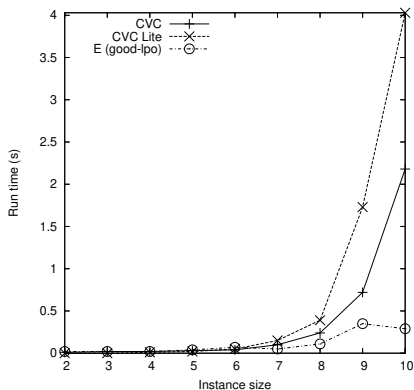
Harder problem: no system terminates for $n \geq 10$

Performances on valid SWAP(n) instances



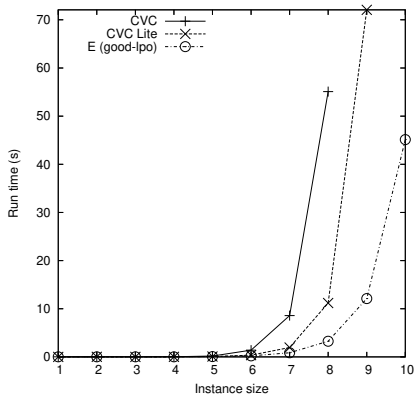
Added lemma for E: additional flexibility for the prover

Performances on invalid SWAP(n) instances



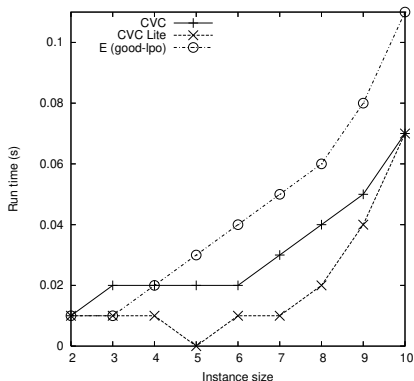
Easier problem, but E clearly ahead

Performances on valid STOREINV(n) instances



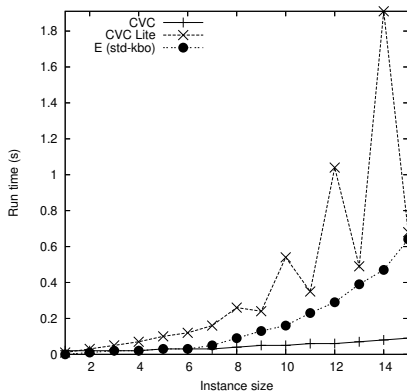
$E(\text{std-kbo})$ does it in *nearly constant time!*

Performances on invalid STOREINV(n) instances



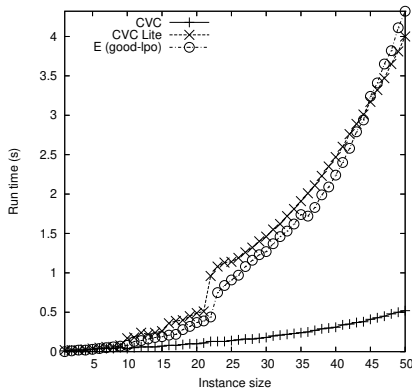
Not as good for E but run times are minimal

Performances on IOS instances



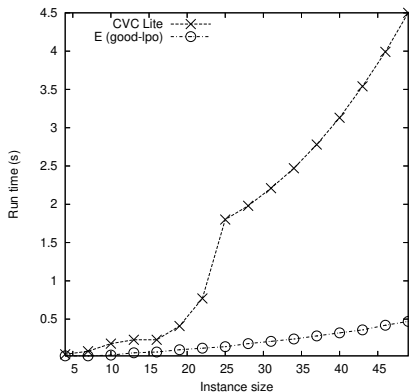
CVC and CVC Lite have built-in $\mathcal{LA}(\mathcal{R})$ and $\mathcal{LA}(\mathcal{I})$ respectively!

Performances on QUEUE instances (plain queues)



CVC wins (built-in arithmetic!) but E matches CVC Lite

Performances on CIRCULAR_QUEUE(n, k) instances $k = 3$



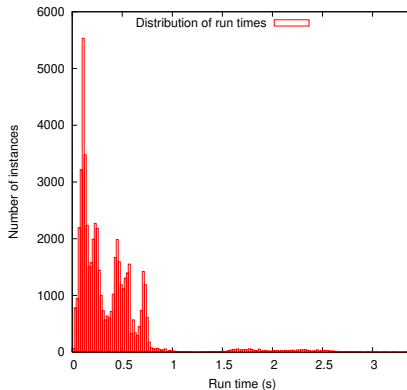
CVC does not handle integers mod k , E clearly wins

“Real-world” problems

- ▶ UCLID [Bryant, Lahiri, Seshia 2002]: suite of problems
- ▶ haRVey [Déharbe and Ranise 2003]: extract \mathcal{T} -sat problems
- ▶ over 55,000 proof tasks: integer offsets and equality
- ▶ all valid

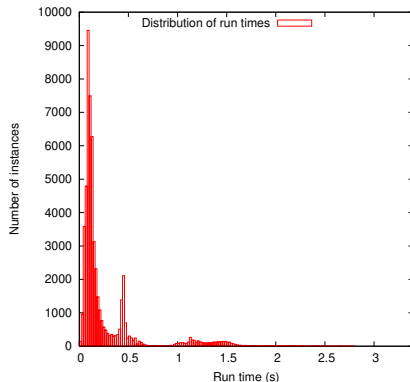
Test performance on huge sets of literals.

Run time distribution for $E(auto)$ on UCLID set



Auto mode: prover chooses search plan by itself

Better run time distribution for E on UCLID set



Optimized strategy: found by testing on random sample of 500 problems (less than 1%)

Summary

- ▶ *Uniform methodology* for rewrite-based \mathcal{T} -sat procedures
- ▶ *Modularity theorem* for combination of theories
- ▶ *Generalization* to \mathcal{T} -decision procedures:
 - ▶ A “pure” approach
 - ▶ A decomposition approach that pipe-lines prover and SMT-solver
- ▶ Experiments on \mathcal{T} -sat problems:
a prover *taken off the shelf* and conceived for very different search problems compares amazingly well with built-in theories validity checkers

Current and future work

- ▶ Experiments with \mathcal{T} -decision problems
- ▶ Search plans for \mathcal{T} -sat and \mathcal{T} -decision problems
- ▶ Combination with automated model building:
AMB for theory-reasoning