

Distributed
theorem proving by
Clause - Diffusion :
the Peers-mcd proven

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Ordering-based strategies

Work on a set of clauses

Well-founded ordering on clauses
(complete simplification ordering)

Inference system:

expansion inference rules
(generate and add clauses)

contraction inference rules
(delete or reduce clauses)

Search plan:

no backtracking

indexing

mostly forward reasoning

Contraction-based strategies

Ordering-based strategies

with:

contraction inference rules

eager-contraction search plan.

Resolution

paramodulation

paradigm

Term rewriting

Knuth-Bendix

paradigm



Ordering
based
strategies

Examples

$$\begin{array}{ccc} \neg P \vee Q & & P \vee R \\ & \swarrow & \searrow \\ & Q \vee R & \end{array}$$
$$\frac{\{\neg P \vee Q, P \vee R\} \cup S}{\{\neg P \vee Q, P \vee R, Q \vee R\} \cup S}$$

$$\begin{array}{ccc} P(f(f(a))) & & f(x) = x \\ \downarrow & & \swarrow \\ P(f(a)) & & \\ \downarrow & & \\ P(a) & & \end{array}$$
$$\frac{\{P(f(f(a))), f(x) = x\} \cup S}{\{P(f(a)), f(x) = x\} \cup S}$$
$$\frac{\{P(a), f(x) = x\} \cup S}{\{P(a), f(x) = x\} \cup S}$$

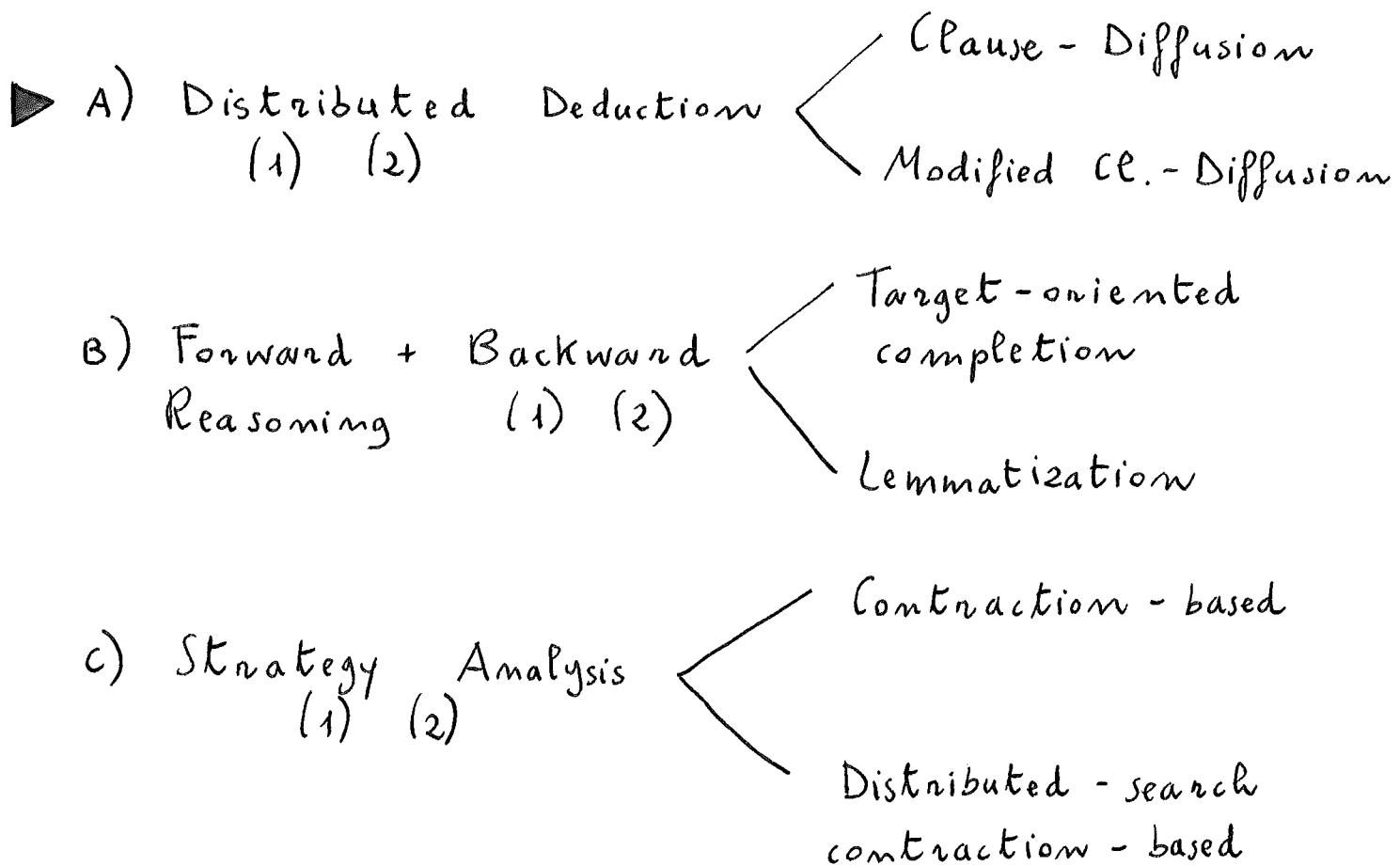
Theorem Proving

Complete inference system

Combinatorial explosion

- 1) Redundancy control
(contraction, restriction to expansion)
- 2) Search plans
(fair but not exhaustive)

Some of my directions of research



Motivation

For Distributed Deduction:

Improve performance by distributed search

Improve applicability to large problems

Study new forms of reasoning and search

For Contraction-based Strategies:

Equational reasoning

Behave well sequentially:

OTTER, RRL, REVEAL, SPASS, EQP, GANDALF ...

Parallelization is challenging

Background: parallelism and deduction

Fine-grain parallelism

one search process

sequential inferences

parallel algorithms

e.g. parallel rewriting

Medium-grain parallelism

one search process

parallel inferences

Coarse-grain parallelism

parallel searches

The problem: Subdivision of the search space

Parallel search {

- subdivide space
(Distributed search)
- use different search plans
(Multi-search)
- ...

Subdivide space:

- one search space
(input spec. + inference rules)
- many search processes
- limit their overlap
- infinite space / partial dynamic knowledge

Outline

Clause - Diffusion

Modified Clause - Diffusion

Ancestor - Graph Oriented (AGO)

Heuristic criteria for subdivision
of search space

The distributed theorem prover Peers-mcd
(Modified Clause-Diffusion + EQP)

Experiments

Robbins Algebra

Levi Commutator Problem

Analysis of experiments

Clause - Diffusion

Parallel search by N processes

N separate derivations

(only one needs to succeed)

N separate databases

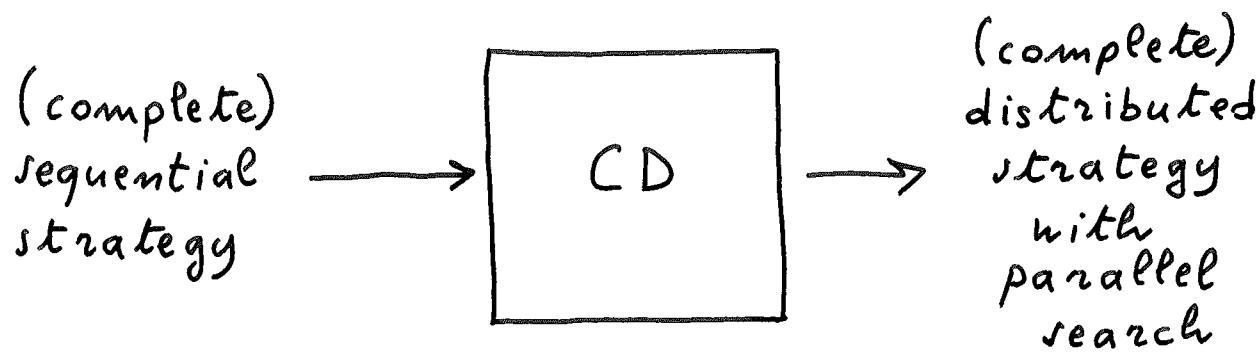
(separate memories)

Subdivision of the search space

Communication

Possibly different search plans

The Clause-Diffusion methodology



Subdivision of the space:

- Dynamic
- Assign generated clauses to processes
 - Allocation algorithm
(logical, not physical allocation)
- Subdivide inferences accordingly
 - e.g. paramodulation
 - backward simplification

Evolution of Clause-Diffusion and Clause-Diffusion provers

Clause-Diffusion 1992
(STACS 1993, FI 1995)

Modified Clause-Diffusion 1994
(PASCO 1994, JSC 1996)

Aquarius (Otter 2.2) 1992
(c + PCN)
(DISCO 1993, SSC 1995)

Peers (OPS) 1993-1994
(c + P4)
(CADE 1994)

Peers-mcd (OPS) 1995
(c + P4)

Peers-mcd (EQP 0.9) 1996-1998
(c + MPI)
(CADE 1997, PASCO 1997, CADE 1998)

Peers-mcd (EQP 0.9c, 0.9d) 1999
(c + MPI)

MCB successor of CD

Better trade-off between parallelism and redundancy control:

subdivides also backward contraction,
less duplication without losing
contraction power,
uniform treatment of raw clauses.

Better communication scheme:

fewer message types,
fewer messages.

Distributed proof reconstruction:

unambiguous naming scheme,
comprehensive and safe communication scheme.

The AGO criteria

Infinite search space of equations
from input + inference systems

Search graph (hypergraph)

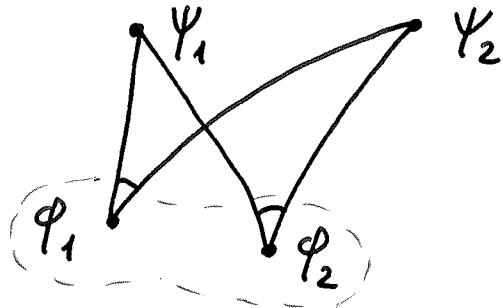
Finite ancestor-graphs

Use ancestor-graphs to assign
equations to processes in such a
way to limit overlap
in an intuitive sense

The AGO criteria "parents"

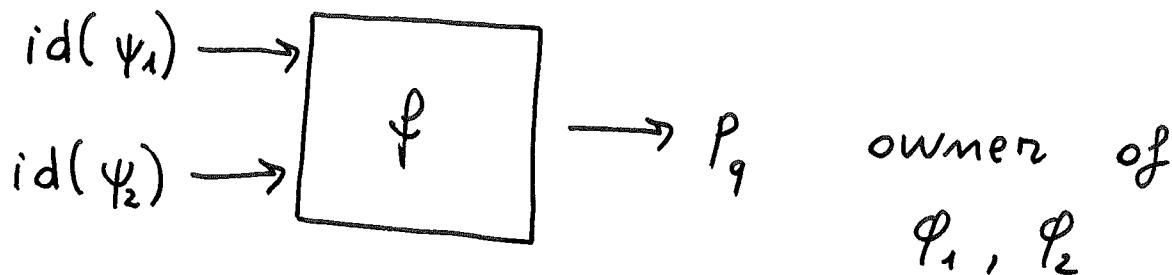
Idea: proximity of equations in space

Example:



ϕ_1 to P_k
 ϕ_2 to P_h

} \Rightarrow increase overlap
of P_k and P_h



- Various f
- Various notions of "parents"

The AGO criteria "parents"

Para-parents:

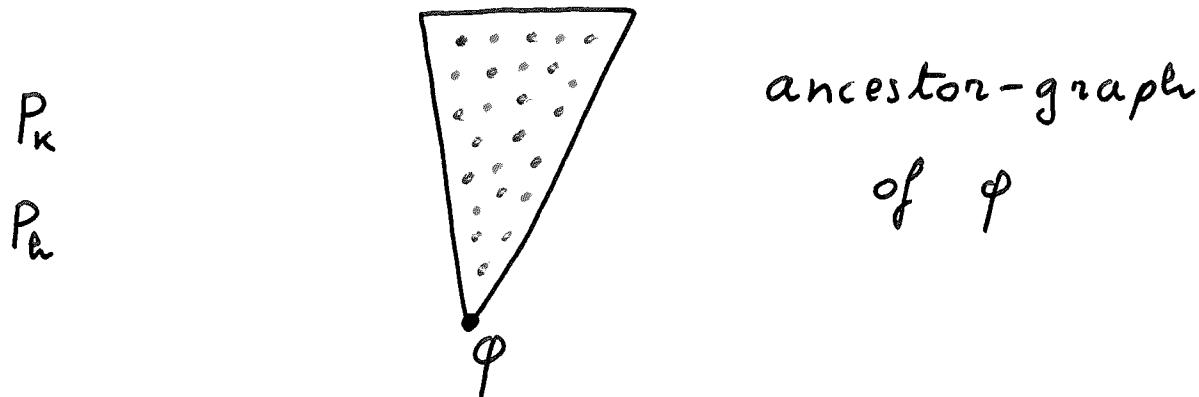
$$\begin{aligned} \text{id}(\psi_1) + \text{id}(\psi_2) \mod N \\ \text{if paramodulation} \\ 0 \quad \text{otherwise} \end{aligned}$$

All-parents:

$$\begin{aligned} \text{id}(\psi_1) + \text{id}(\psi_2) \mod N \\ \text{if paramodulation} \\ \text{id}(\psi) \mod N \\ \text{if backward-simplification} \\ 0 \quad \text{otherwise} \end{aligned}$$

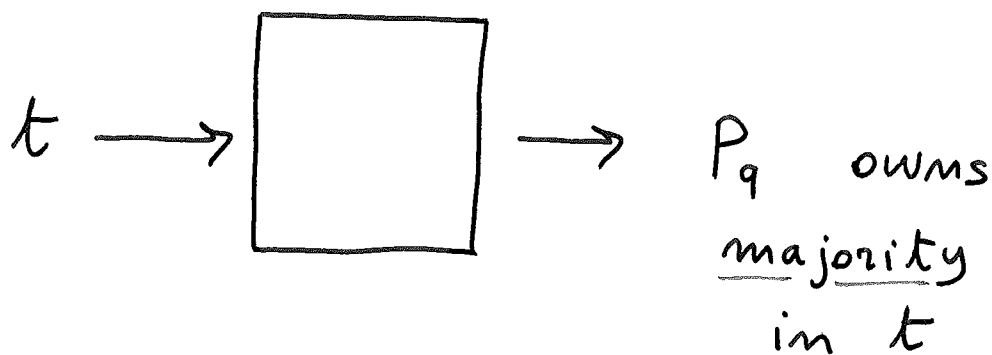
The AGO criterion "majority"

Assign φ to P_k active near φ
(proximity of equations and processes)



φ to $P_k \Rightarrow$ increase overlap

Thus: φ to P_h



Strategies in Peers-mod

Inference system - n - search plan

Default inference system:

(AC) - paramodulation

(AC) - simplification

subsumption

Practical feature: deletion by weight

Search plan:

"given clause" algorithm
"pairs" algorithm

Parameter n : if set, do breadth-first selection instead of best-first selection every n selections.

Default: always best-first

Strategies in the experiments

For each problem pick strategy
that did best sequentially.

"Start-n-pair":

AC-paramodulation
AC-simplification
subsumption
deletion by weight } inference system

"pairs" algorithm
best-first search } search plan

Best "complete" sequential strategy

Basic-n-pair
Superφ-n-pair } better on some problems
"more incomplete"

Subdivision criteria

AGO:

para-parents

all-parents

majority

Un-informed:

rotate

Others:

syntax

Experiments

For most experiments there exists an AGO criterion which leads Peers-mcd to speed-up over EQP

For most experiments with strategy start-n-pair there is an AGO criterion which enables some configurations of Peers-mcd to obtain super-linear speed-up

Fastest known proofs of three hard lemmas in Robbins algebra.

First mechanical proof (fully automated) of the Levi Commutator problem.

Experiments

A classical problem in ring theory

$x^3 = x$ implies commutativity

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers
super0-n-pair	rotate	41	42	16	10
super0-n-pair	para-parents	41	42	15	5
super0-n-pair	all-parents	41	42	14	5
super0-n-pair	majority	41	42	19	7

4-Peers: speed-up = 8.2 efficiency = 2

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers
start-n-pair	rotate	143	133	137	50
start-n-pair	para-parents	143	133	86	22
start-n-pair	all-parents	143	133	84	65
start-n-pair	majority	143	133	113	48

4-Peers: speed-up = 6.5 efficiency = 1.6

Max-weight = 60 for all processes

(HP 715, 64M)

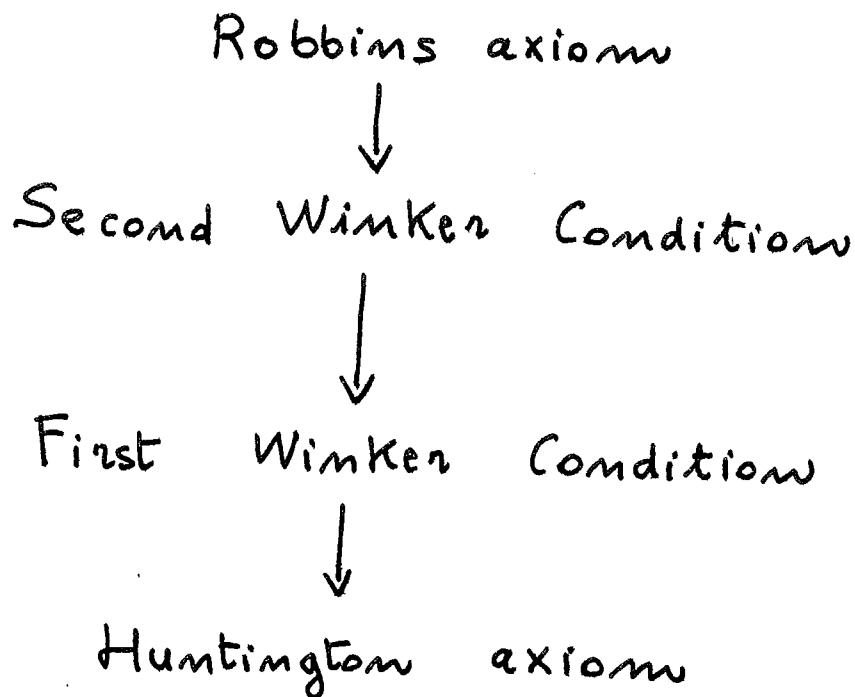
Robbins algebra

Huntington axiom } Boolean algebra
AC of + }

Robbins axiom }
AC of + } Robbins algebra

Robbins axiom $\xrightarrow[1933]{?}$ Huntington axiom

Yes: EQP 1996



Robbins algebra

Huntington axiom:

$$n(n(x)+y) + n(n(x)+n(y)) = x$$

Robbins axiom:

$$n(n(x+y)+n(x+n(y))) = x$$

First Winkler Condition (FWC):

$$\exists x \exists y \quad x+y = x$$

Second Winkler Condition (SWC):

$$\exists x \exists y \quad n(x+y) = n(x)$$

Another formulation: FWC implies $\exists x \ x+x=x$

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers	6-Peers
start-n-pair	rotate	3,705	3,953	1,349	1,340	1,631
start-n-pair	para-parents	3,705	3,953	933	915	522
start-n-pair	all-parents	3,705	3,953	1,227	851	608
start-n-pair	majority	3,705	3,953	997	1,043	1,187



6-Peers : speed-up = 7 efficiency = 1.2

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers	6-Peers
basic-n-pair	rotate	1,661	1,617	1,566	1,646	1,563
basic-n-pair	para-parents	1,661	1,617	2,021	698	551
basic-n-pair	all-parents	1,661	1,617	1,598	700	551
basic-n-pair	majority	1,661	1,617	1,548	3,233	1,820



6-Peers: speed-up = 3 efficiency = 0.5

Max-weight = 30 for all processes

Lemma: FWC implies H

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers	6-Peers	8-Peers
start-n-pair	rotate	4,857	4,904	3,557	1,177	3,766	2,675
start-n-pair	para-parents	4,857	4,904	1,437	2,580	3,934	2,158
start-n-pair	all-parents	4,857	4,904	1,534	2,588	1,819	519
start-n-pair	majority	4,857	4,904	872	709	707	1,809

4-Peers : speed-up = 6.8 efficiency = 1.7

Another formulation: FWC implies $\exists y \forall x x+y=x$

Strategy	Criterion	EQP0.9	1-Peers	2-Peers
start-n-pair	rotate	3,649	3,809	2,220
start-n-pair	para-parents	3,649	3,809	1,591
start-n-pair	all-parents	3,649	3,809	1,086
start-n-pair	majority	3,649	3,809	485

2-Peers : speed-up = 7.5 efficiency = 3.7

Max-weight = 30 for all processes

Lemma : SWC implies FWC

Sequential time: almost 6 days

Max-weight = 34 for all processes

Strategy	Criterion	EQP0.9	1-Peers	2-Peers	4-Peers	6-Peers	8-Peers
start-n-pair	rotate	518,393	520,336	265,145	71,416	6,391	5,436
start-n-pair	para-parents	518,393	520,336	10,162	108,975	7,792	3,283
start-n-pair	all-parents	518,393	520,336	10,023	122,719	7,598	3,357
start-n-pair	majority	518,393	520,336	161,779	54,660	68,919	7,415

Most efficient: 2-Peers with all-parents

time: 2 hr 47' 3"

Speed-up: ~ 52

efficiency: ~ 26

Fastest proof: 8-Peers with para-parents

time: 0 hr 54' 43"

Speed-up: ~ 158

efficiency: ~ 20

Robbins axiom implies SWC

Another strategy: basic ϕ -4-pair

Sequential time: 1 day 17 hr 30' 4"

or 41 hr 30' 4"

2-Peers with majority:

23 hr 33' 26"

Speed-up = 1.76

efficiency = 0.88

Max-weight = 50 for all processes

(SGI Onyx shared memory machine)

Levi commutator problem

Group axioms:

$$e * x = x \quad (\text{left unit})$$

$$x^{-1} * x = e \quad (\text{left inverse})$$

$$(x * y) * z = x * (y * z) \quad (\text{associativity})$$

Definition of commutator:

$$[x, y] = x^{-1} * y^{-1} * x * y$$

Theorem:

$$x * [y, z] = [y, z] * x$$

\Leftrightarrow

$$[[x, y], z] = [x, [y, z]]$$

\Rightarrow : very easy (e.g., for Otter)

\Leftarrow : hard (no Otter fully automated proof)

Results

Axioms in Sos

max-weight 60

	EQP	2-Peers
Time to \square	60.28 sec	22.51 sec
Wall-clock time	64 sec	27 sec
Equations generated	32,553	18,374
Equations kept	4,491	2,831
Proof length	215	88

$$\text{Speed-up} = 2.37$$

$$\text{Efficiency} = 1.18$$

(work station HP B132L+ with 256M)

Statistics

Clauses generated

Clauses Kept

Demodulation time

normalization

forward simplification
backward simplification

Back-demod-find-time

time to find clauses that can be
backward-simplified

Proofs

sequential / distributed

length

clauses in common

Example of statistics from a sequential and a distributed derivation

Lemma: FWC implies H

Peers-mcd: 4-Peers with majority

Statistics	EQP0.9	Peer0	Peer1	Peer2	Peer3	Peers-mcd
clauses generated	25,939	5,047	5,138	2,826	2,687	15,698
clauses kept	2,905	928	556	189	144	1,817
retention	11%	18%	11%	7%	5%	12%
proof found	1	0	0	1	0	1
proof length	107	N/A	N/A	123	N/A	123

Different proofs: 55 clauses in common

Times	EQP0.9	Peer0	Peer1	Peer2	Peer3
wall-clock-time	4,902	705	704	704	704
cpu-time	4,665.60	664.79	677.03	603.66	612.11
demodulation-time	3,557.55	375.26	381.78	294.59	314.55
back-demod-find-time	876.95	253.81	250.83	252.63	252.82

Max-weight = 30 for all processes

Example of statistics from a sequential and a distributed derivation

Lemma: SWC implies FWC

Peers-mcd: 2-Peers with all-parents

Statistics	EQP0.9	Peer0	Peer1	Peers-mcd
clauses generated	354,477	14,712	12,445	27,157
clauses kept	3,730	1,941	980	2,921
retention	1%	13%	8%	11%
proof found	1	1	0	1
proof length	24	24	N/A	24



Different proofs: 20 clauses in common

Times	EQP0.9	Peer0	Peer1
wall-clock-time	518,393	9,865	9,867
cpu-time	514,257.39	9,784.46	9,793.00
demodulation-time	510,740.25	8,072.46	8,169.17
back-demod-find-time	2,495.22	1,511.59	1,498.45

Max-weight = 34 for all processes

Analysis of experiments

Super-linear speed-up:

much fewer clauses generated
effective subdivision of the space

In some cases, e.g. SWC \rightarrow FWC:

higher % clauses kept

same contraction

Search may be better focused

Contraction time:

most of time for both EQP and Peers-mcd

Proofs: majority of equations in common
difference: parallel search

Scalability: size of problem
dynamic subdivision

Discussion and future work

Parallelism in theorem proving as a new form of search

High-performance theorem proving needs many tools: parallel search by distributed processes is one

Design / implementation:

more AGO criteria

more experiments

proof checker

tools for proof analysis / comparison

Theory:

modelling parallel search

strategy analysis